

Santiago Gomez

Product Designer, UX Architect and Adjunct Professor.



Experience

Chemonics.com

Director of User Experience and Product
Oct 2021 – Present

Driving design thinking throughout the company, developing standards, and best practices. Creating a flexible design system, working with current applications and legacy applications. Leading design on more than 20 projects and leading two internal products from ideation to completion.

Monster Labz

Owner, Director of User Experience, UI Developer
2008 – Oct 2021

- Worked with small to large companies with projects of all sizes.
- Leading teams in sizes from 3 - 10, including designers and developers.
- Our clients: Coca-cola, Ron Clark Academy, Fetch Park, IHG, Savannah Bourbon, Qutee, Amplified, Sun and Fork, RGI Data, and many more.

Clemson University

Adjunct Professor
Aug 2017 – Present

Created a curriculum on how to design applications. We go from Ideation through to prototype. We use best practices, work through front-end development, and build their custom portfolio.

Hatchworks Inc.

Senior Solution Designer & Design Director of User Experience
October 2017 - 2019

- Consulting as a design director at AT&T on the AT&T IoT Platform
- Work closely with business lines, product owners, and solutions engineers designing solutions for IoT
- I lead a team of designers, business analysts, project managers, and development teams

SOLTECH Inc.

Lead User Experience Architect
October 2014 - 2017

- Delivered 75 Applications
- Lead UX practices, visual design, and front-end development over each project.
- Lead teams from 3 - 8 designers and developers per project
- Developed design systems for internal applications and client-based projects
Experience in many industries, including education, financial, medical, gaming, music, energy, and housing
- Working with companies of all sizes, from Fortune 50 to startup-sized companies

Education

Digital Media Arts College
Animation
2010 – 2012

Art Institute of Atlanta
Graphic Design
2005 – 2008

Skills

User Experience Design
User Interface Design
Wireframing / Prototyping
Front-end Development
Illustration

Tools

Sketch
Figma
Illustrator
PhotoShop
Visual Studio Code

Contact

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